

<b>Operating Systems</b>	<b>L</b>	<b>P</b>	<b>C</b>
	<b>4</b>		<b>4</b>

Discipline(s) / EAE / OAE	Semester	Group	Sub-group	Paper Code
CSE/IT/CST/ITE	5	PC	PC	CIC-305
OAE	7	CSE-OAE	CSE-OAE-4	OCSE-409

<b>Marking Scheme:</b>												
1. Teachers Continuous Evaluation: 25 marks												
2. Term end Theory Examinations: 75 marks												
<b>Instructions for paper setter:</b>												
1. There should be 9 questions in the term end examinations question paper.												
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.												
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.												
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.												
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.												
<b>Course Objectives :</b>												
1.	To understand the basics of OS and their functions. To learn the scheduling policies of various operating systems.											
2.	Learn memory management methods.											
3.	To understand the characterisation of deadlock, system deadlock, preventing deadlock, avoiding deadlock and related concepts.											
4.	To understand the meaning of a file, structure of the directories, file structure system and implementation, free-space management											
<b>Course Outcomes (CO)</b>												
<b>CO 1</b>	Understand the role of operating system in a computing device, and Ability to understand paging and segmentation methods of memory binding and their pros & cons.											
<b>CO 2</b>	Understand scheduling of process over a processor. Ability to use concepts of semaphore and its usage in process synchronization.											
<b>CO 3</b>	Ability to synchronize programs and make the system deadlock free.											
<b>CO 4</b>	Ability to understand file system like file access methods, directory structures, file space allocation in disk and free space management in disk. Ability to understand disk scheduling and disk recovery procedures.											
<b>Course Outcomes (CO) to Programme Outcomes (PO) mapping (scale 1: low, 2: Medium, 3: High)</b>												
	<b>PO01</b>	<b>PO02</b>	<b>PO03</b>	<b>PO04</b>	<b>PO05</b>	<b>PO06</b>	<b>PO07</b>	<b>PO08</b>	<b>PO09</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO 1</b>	3	3	2	-	3	-	-	-	-	-	-	-
<b>CO 2</b>	3	3	-	-	2	-	-	-	-	-	-	-
<b>CO 3</b>	3	2	3	-	2	-	-	-	-	-	-	-
<b>CO 4</b>	3	3	-	-	2	-	-	-	-	-	-	-
<b>UNIT-I</b>												
Introduction: What is an Operating System, Simple Batch Systems, Multiprogrammed Batches systems, Time Sharing Systems, Personal-computer systems, Parallel systems, Distributed Systems, Real-Time Systems, OS – A Resource Manager.												
Processes: Introduction, Process states, process management, Interrupts, Interprocess Communication												

Threads: Introduction, Thread states, Thread Operation, Threading Models. Processor Scheduling: Scheduling levels, preemptive vs no preemptive scheduling, priorities, scheduling objective, scheduling criteria, scheduling algorithms, demand scheduling, real time scheduling.

#### **UNIT-II**

Process Synchronization: Mutual exclusion, software solution to Mutual exclusion problem, hardware solution to Mutual exclusion problem, semaphores, Critical section problems. Case study on Dining philosopher problem, Barber shop problem etc.

Memory Organization & Management: Memory Organization, Memory Hierarchy, Memory Management Strategies, Contiguous versus non- Contiguous memory allocation, Partition Management Techniques, Logical versus Physical Address space, swapping, Paging, Segmentation, Segmentation with Paging Virtual Memory: Demand Paging, Page Replacement, Page-replacement Algorithms, Performance of Demand Paging, Thrashing, Demand Segmentation, and Overlay Concepts.

#### **UNIT-III**

Deadlocks: examples of deadlock, resource concepts, necessary conditions for deadlock, deadlock solution, deadlock prevention, deadlock avoidance with Bankers algorithms, deadlock detection, deadlock recovery.

Device Management: Disk Scheduling Strategies, Rotational Optimization, System Consideration, Caching and Buffering.

#### **UNIT - IV**

File System: Introduction, File Organization, Logical File System, Physical File System, File Allocation strategy, Free Space Management, File Access Control, Data Access Techniques, Data Integrity Protection, Case study on file system viz FAT32, NTFS, Ext2/Ext3 etc.

#### **Textbook(s):**

1. Deitel & Dietel, "Operating System", Pearson, 3 rd Ed., 2011
2. Silberschatz and Galvin, "Operating System Concepts", Pearson, 5th Ed., 2001
3. Madnick & Donovan, "Operating System", TMH,1st Ed., 2001

#### **References:**

1. Tannenbaum, "Operating Systems", PHI, 4th Edition, 2000
2. Godbole, "Operating Systems", Tata McGraw Hill, 3rd edition, 2014
3. Chauhan, "Principles of Operating Systems", Oxford Uni. Press, 2014
4. Dhamdhare, "Operating Systems", Tata McGraw Hill, 3rd edition, 2012
5. Loomis, "Data Management & File Structure", PHI, 2nd Ed.